

Spook No More: The Spell of Startbuttons

Eva Bertilsson, Emelie Johnson-Vegh, and Peggy Hogan

The term startbutton behavior came to life through Emelie, Eva, and Peggy's now-classic "Animals In Control" lecture at Clicker Expo, conceptualizing a training strategy where the learner gets to direct the pace and progress of a procedure. In this session, the trio is back to provide you with a deeper insight into what startbutton behaviors are all about. They will share their viewpoints on the subject and help you develop procedures that maximize the value of this fascinating communication tool.

Pumpkin, Vampire, Zombie. Pumpkin, Vampire, Zombie: Patterns Are Powerful!

Leslie McDevitt, MLA, CDBC, CPDT-KA, TAGteach Level 2

This is the essential introduction to the why and how of Leslie's Pattern Games, which are described in her latest book, *Control Unleashed 3: Reactive to Relaxed*. Whether you're new to the awesome power of the CU Pattern Games or it's time for a refresher, this is the place to be. Learn how to use these simple, highly effective counter conditioning games to teach dogs to: walk calmly past spooky things, work for you off-leash near spooky things, and focus and do complex tasks like agility near all the spooky things. Teach your dog they have the power to integrate stuff that could worry or distract them into a safe, reliable pattern that they can control!

Vampire Bats, Black Cats & Helpful RATs: Cooperative Counter Conditioning Putting the Learner in Control

Ameera Skandarani & Angie Madden, CPDT-KA, CCUI

In this session, we'll discuss techniques shared in Leslie's latest book, *Control Unleashed 3: Reactive to Relaxed*, that are designed to give the dog control over their behavior modification. The focus will be on Requested Approach Training (RAT), for dogs who are anxious about ghouls and ghosts approaching them, and Voluntary Sharing, for dogs with trouble sharing food or taking turns. These two "games" use startbutton behaviors to take the horror out of triggers and empower dogs to take control of their counter conditioning experience. It is sure to be a scary good time.