

Building Interest and Simple Shaping

- “Charging the Treat & Train
- Pre-Game 1
- Pre-Game 2 (and Beginner “Chill” Shaping)

Puppy Foundation Games

- Wobble Board Shaping
- Shaping for Commitment: Foundation Wing Shaping
- Shaping for Commitment: Foundation Tunnel Shaping
- Crate Shaping Parts 1 & 2

Agility Obstacle Games

- Driving Ahead Over Jumps for Agility and Flyball
- Tunnel and Weave Concepts Part 1: GO!
- Tunnel and Weave Concepts Part 2: Angled Entries
- Stopped Contacts: Challenges and Application
- Advanced Weave Entry Challenges
- Masters Weave Entry Challenges

Agility Handling Games

- Tights Wraps with a Distraction
- Driving Ahead Balanced with Turns
- Serpentine Training
- Proofing Your Verbal Wrap Cues
- Rear Cross on the Flat Foundations: Drive to Hand
- Driving Ahead: Send and Go!
- Threadle Training
- Backside Commitment Games

Important Sports Skills, Obedience Skills, and Life Skills!

- Stay Training
- Shaping a Retrieve to Hand
- Dual Training (2 Dogs)
- Obedience Go Out
- Don’t Bark at the TV (or Doorbell or...)

Games for Focus and Drive

- Building Tug Drive
- Predictable Rewards for Increased Focus and Drive
- Predictable Rewards: Course Work and Trial Applications

Flyball Fun!

- Box Turn Games, Part 1 - Box Turn and Box Turn to Jump
- Box Turn Games, Part 2 - Adding the Ball
- Retrieve and Carry Over Jumps